DDO Novice Tournament Rules

1) All Novice games will have 2 referees

2) Game will consist of:
   - 2 Ten (10) minute stop time periods
   - 1 Twelve (12) minute stop time period
   - No overtime will take place during the round robin portion of the tournament
     (first 3 games)
   - No timeouts in round robin games

3) **Semi-Finals and Finals: (Hockey Quebec 9.7.3)**
   For Semi-Final and Final games the following procedure will be followed after Franc Jeu points have been tallied:
   - One ten (10) minute stop time overtime period will be played until the first legally scored goal occurs.
   - The periods are played with 4 skaters and 1 goalie, except when penalties are assessed in accordance with the playing rules.
   - If the tie persists after the overtime periods, there will be a shootout.
   - One 30 second timeout per team is permitted

4) **Shootout Rules**:
   - Coaches will designate three (3) players for the first round of the shootout.
   - If the score remains tied at the end of the first round of the shootout the coach will designate one player at a time to take part in the shootout. (No player may shoot twice until each player on the team has had a chance to participate in the shootout).
   - Home team decides to shoot first or last.

5) **Tie Breaking Rules:**
   - Most number of wins
   - Least number of losses
   - Results of games between the two teams (head to head)
   - Best goal differential (goals for less goals against)
   - Team with the most Franc Jeu points - point awarded for team having 8 or less minutes of penalties in a game
   - Fastest goal scored in any game in the tournament
   - Coin flip

6) **Goal Differential**
   If during a game there is a difference of 7 goals after two periods the game will end.

7) **Jerseys**
   Home – Dark Visitor – Light
   A coin toss will determine the home and visitor teams for the semis and finals.